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Coding with JavaScript For Dummies - Dummies - 2015-05-11
Everybody needs to know a little about coding. Whether you're starting from scratch with no coding experience or need to add JavaScript knowledge to your tool set, Coding with JavaScript For Dummies helps you get the job done. The book assumes no prior coding knowledge as it walks you through the basics of JavaScript syntax, applications, and language. Along the way you'll try out some practical application of JavaScript, including creating interactive web elements and basic applications, thanks to the online exercises created by Codecademy.com. This book covers: - The basics of JavaScript, including what it does, how it works, and where it works - Introductions to the core elements of JavaScript - Ways to apply JavaScript to a web project - JavaScript's role in application development

JavaScript For Kids For Dummies - Chris Minnick - 2015-08-24
Have big dreams? Kick start them with JavaScript! If we've learned one thing from the Millennial generation, it's that no one is too young to make history online. JavaScript For Kids For Dummies introduces pre-teens and early teens alike to the world of JavaScript, which is an integral programming language that drives the functionality of websites and apps. This informative, yet engaging text guides you through the basics of coding with JavaScript, and is an essential resource if you want to expand your technology skills while following easy, step-by-step instructions. Through small, goal-oriented projects, you learn key coding concepts, while actually creating apps, games, and more. This hands-on experience, coupled with the presentation of ideas in a simple style, allows you to both learn and retain JavaScript fundamentals. JavaScript has been heralded as 'the programming language of the web,' and many kids are interested in learning how to use it; however, most schools don't offer coding classes at this level, and most families can't afford the high cost of coding classes through a summer camp. But this can't stop you from developing your JavaScript coding skills! This fun text is all you need to get started on your JavaScript journey. Explore the basics of JavaScript through the creation of a calculator app Deepen your understanding of HTML, arrays, and variables by building a grocery shopping app Learn conditional logic through the development of a choose your own adventure game Discover loops and strings by creating a lemonade stand app and MadLibs-style game JavaScript For Kids For Dummies brings pre-teens and early teens into the world of coding by teaching them one of the key Web design languages.

JavaScript For Dummies - Emily A. Vander Veer - 2004-10-28
Responding to reader feedback, the author has thoroughly revamped the book with more step-by-step coverage of JavaScript basics, an exclusive focus on Internet Explorer, and many complete sample scripts Updated to cover JavaScript 1.5, the latest release of this popular Web scripting language Using lots of examples, including a sample working Web site, the book shows how to create dynamic and interactive pages, build entire sites, and automate pages

HTML, CSS, and JavaScript Mobile Development For Dummies - William Harrel - 2011-08-15
Learn to build and optimize attractive, functional web sites for smartphones Today, mobile devices outnumber desktop and laptop computers three to one. Skill in developing web sites that work on mobile devices is in demand, and this friendly, step-by-step guide shows how to build and optimize sites using HTML5 and other standard web development tools. Building web sites that work for all types of smartphones and tablets, including iPhones, iPads, Android devices, and BlackBerry devices is a skill much in demand as mobile devices outpace both desktop and laptop computers, and this book gets you started. Guides you through creating and optimizing mobile sites with HTML, CSS, and JavaScript Covers HTML5, WebKit extensions, platform variations, accommodating different browsers, security issues, and making mobile sites richer with Flash, graphics, and video Includes code for differences in mobile app design and navigation, including touch devices HTML, CSS, and JavaScript Mobile Web Development For Dummies makes it easy to start developing great sites for mobile devices.

HTML5 Programming with JavaScript For Dummies - John Paul Mueller - 2013-04-03
Web designers and programmers, add JavaScript to your HTML5 development toolkit without fear Modern websites are complex, and some of the most exciting features - things like geolocation, canvas, portability to mobile and more - require JavaScript to leverage what HTML5 can create. Don't know JavaScript? That's where HTML5 Programming with JavaScript For Dummies comes in. Rather than walking you through JavaScript as a programming language, it approaches JavaScript as a tool to help you enhance web pages. Helps web designers and programmers tap the full power of HTML5 by leveraging JavaScript, even if they have no prior knowledge of JavaScript Enables readers to produce modern websites with today's technology essentials: portability to mobile devices, animation, the use of Libraries, the Canvas component, and more Emphasizes practical uses and offers many short examples for illustration Discover basic to complex ways to use JavaScript programming syntax to harness the full power of HTML5 and CSS3.

PHP, MySQL, & JavaScript All-in-One For Dummies - Richard Blum - 2018-03-20
Explore the engine that drives the internet It takes a powerful suite of technologies to drive the most-visited websites in the world. PHP, mySQL, JavaScript, and other web-building languages serve as the foundation for application development and programming projects at all levels of the web. Dig into this all-in-one book to get a grasp on these in-demand skills, and figure out how to apply them to become a professional web builder. You'll get valuable information from seven handy books covering the pieces of web programming, HTML5 & CSS3, JavaScript, PHP, MySQL, creating object-oriented programs, and using PHP frameworks. Helps you grasp the technologies that power web applications Covers PHP version 7.2 Includes coverage of the latest updates in web development Perfect for developers to use to solve problems This book is ideal for the inexperienced programmer interested in adding these skills to their toolbox. New coders who've made it through an online course or boot camp will also find great value in how this book builds on what you already know.

PHP, MySQL, JavaScript & HTML5 All-in-One For Dummies - Steve Suehring - 2013-04
Introduces the four essential programming languages required for creating dynamic Web sites, and explains how to install them on different operating systems, use CSS to create forms, code with jQuery, and administer a MySQL database.

Coding For Dummies - Nikhil Abraham - 2016-05-27
Coding For Dummies, (9781119293323) was previously published as Coding For Dummies, (9781118951309). While this version features a new Dummies cover and design, the content is the same as the prior release and should not be considered a new or updated product. Hands-on exercises help you learn to code like a pro No coding experience is required for Coding For Dummies, your one-stop guide to building a foundation of knowledge in writing computer code for web, application, and software development. It doesn't matter if you've dabbled in coding or never written a line of code, this book guides you through the basics. Using foundational web development languages like HTML, CSS, and JavaScript, it explains in plain English how coding works and why it's needed. Online exercises developed by Codecademy, a leading online code training site, help hone coding skills and demonstrate results as you practice. The site provides an environment where you can try out tutorials built into the text and see the actual output from your coding. You'll also gain access to end-of-chapter challenges to apply newly acquired skills to a less-defined assignment. So what are you waiting for? The current demand for workers with coding and computer science skills far exceeds the supply Teaches the foundations of web development languages in an easy-to-understand format Offers unprecedented opportunities to practice basic coding languages Readers can access online hands-on exercises and end-of-chapter assessments that develop and test their new-found skills If you're a student looking for an introduction to the basic concepts of coding or a professional looking to add new skills, Coding For Dummies has you covered.

JavaScript for Kids - Nick Morgan - 2014-12-14

JavaScript is the programming language of the Internet, the secret sauce that makes the Web awesome, your favorite sites interactive, and online games fun! JavaScript for Kids is a lighthearted introduction that teaches programming essentials through patient, step-by-step examples paired with funny illustrations. You'll begin with the basics, like working with strings, arrays, and loops, and then move on to more advanced topics, like building interactivity with jQuery and drawing graphics with Canvas. Along the way, you'll write games such as Find the Buried Treasure, Hangman, and Snake. You'll also learn how to: –Create functions to organize and reuse your code –Write and modify HTML to create dynamic web pages –Use the DOM and jQuery to make your web pages react to user input –Use the Canvas element to draw and animate graphics –Program real user-controlled games with collision detection and score keeping With visual examples like bouncing balls, animated bees, and racing cars, you can really see what you're programming. Each chapter builds on the last, and programming challenges at the end of each chapter will stretch your brain and inspire your own amazing programs. Make something cool with JavaScript today! Ages 10+ (and their parents!)

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HTML5 and CSS3 All-in-One For Dummies - Andy Harris - 2014-01-08
A new edition of a bestseller covers the latest advances inweb development! HTML5 and CSS3 are essential tools for creating dynamic websitesand boast updates and enhanced features that can make your websiteseven more effective and unique. This friendly, all-in-one guidecovers everything you need to know about each of these technologiesand their latest versions so that you can use them together.Building on the bestselling formats of the first two editions, thisnew edition teaches you the fundamentals of HTML5 and CSS3, andthen presents ways for using them with JavaScript, MySQL, and Ajaxto create websites that work. Covers using JavaScript, PHP, MySQL, and Ajax in the context ofprogramming dynamic web pages with CSS3 and HTML5 Includes self-contained minibooks that review HTML, CSS, designand layout, client-side JavaScript, Ajax and server-side, andputting it all together Examines new web development advancements including newtechnologies and changes to the standards Features a website that contains supporting materials includingcode and several valuable programs that are useful for webdevelopment HTML5 and CSS3 All-in-One For Dummies, 3rd Edition servesas the perfect reference for both web development beginners andseasoned professionals looking to learn more about how to get themost out of the powerful combination of HTML5 and CSS3.

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Web Coding & Development All-in-One For Dummies - Paul McFedries - 2018-04-16
Speak the languages that power the web With more high-paying web development jobs opening every day, people with coding and web/app building skills are having no problems finding employment. If you're a would-be developer looking to gain the know-how to build the interfaces, databases, and other features that run modern websites, web apps, and mobile apps, look no further. Web Coding & Development All-in-One For Dummies is your go-to interpreter for speaking the languages that handle these tasks. Get started with a refresher on the rules of coding before diving into the languages that build interfaces, add interactivity to the web, or store and deliver data to sites. When you're ready, jump into guidance on how to put it all together to build a site or create an app. Get the lowdown on coding basics Review HTML and CSS Make sense of JavaScript, jQuery, PHP, and MySQL Create code for web and mobile apps There's a whole world of opportunity out there for developers—and this fast-track boot camp is here to help you acquire the skills you need to take your career to new heights!

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Beginning HTML5 and CSS3 For Dummies - Ed Tittel - 2013-08-14
Your full-color, friendly guide to getting started with HTML5and CSS3! HTML and CSS are essential tools for creating dynamic websitesand help make your websites even more effective and unique. Thisfriendly-but-straightforward guide gets you started with the basicsof the latest versions of HTML and CSS: HTML5 and CSS3. Introducingyou to the syntax and structure of the languages, this helpfulguide shows you how to create and view a web page, explains idealusage of HTML5 and CSS3, walks you through the CSS3 rules and stylesheets, addresses common mistakes and explains how to fix them, andexplores interesting HTML5 tools. Serves as an ideal introduction to HTML5 and CSS3 for beginnerswith little to no web development experience Details the capabilities of HTML5 and CSS3 and how to use bothto create responsive, practical, and well-designed websites Helps you understand how HTML5 and CSS3 are the foundation uponwhich hundreds of millions of web pages are built Features full-color illustrations to enhance your learningprocess Beginning HTML5 and CSS3 For Dummies is the perfect firststep for getting started with the fundamentals of web developmentand design.

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HTML, CSS, & JavaScript for Dummies - Chris Minnick - 2018
"HTML, CSS, and JavaScript are essential tools for creating dynamic, interactive websites. Once you have a grip on the trio of coding languages, you can build and update websites to be even more effective and unique. This friendly, three tops-in-one guide covers the essentials you need to know about each of these technologies so you can design, build, launch, and update sites for personal or professional use." - Page 4 of cover.

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Coding All-in-One For Dummies - Nikhil Abraham - 2017-05-01
See all the things coding can accomplish The demand for people with coding know-how exceeds the number of people who understand the languages that power technology. Coding All-in-One For Dummies gives you an ideal place to start when you're ready to add this valuable asset to your professional repertoire. Whether you need to learn how coding works to build a web page or an application or see how coding drives the data revolution, this resource introduces the languages and processes you'll need to know. Peek inside to quickly learn the basics of simple web languages, then move on to start thinking like a professional coder and using languages that power big applications. Take a look inside for the steps to get started with updating a website, creating the next great mobile app, or exploring the world of data science. Whether you're looking for a complete beginner's guide or a trusted resource for when you encounter problems with coding, there's something for you! Create code for the web Get the tools to create a mobile app Discover languages that power data science See the future of coding with machine learning tools With the demand for skilled coders at an all-time high, Coding All-in-One For Dummies is here to propel coding newbies to the ranks of professional programmers.

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Python All-in-One For Dummies - John C. Shovic - 2021-03-29
The one-stop resource for all your Python queries Powerful and flexible, Python is one of the most popular programming languages in the world. It's got all the right stuff for the software driving the cutting-edge of the development world—machine learning, robotics, artificial intelligence, data science, etc. The good news is that it's also pretty straightforward to learn, with a simplified syntax, natural-language flow, and an amazingly supportive user community. The latest edition of Python All-in-One For Dummies gives you an inside look at the exciting possibilities offered in the Python world and provides a springboard to launch yourself into wherever you want your coding career to take you. These 7 straightforward and friendly mini-books assume the reader is a beginning programmer, and cover everything from the basic elements of Python code to introductions to the specific applications where you'll use it. Intended as a hands-on reference, the focus is on practice over theory, providing you with examples to follow as well as code for you to copy and start modifying in the "real world"—helping you get up and running in your area of interest almost right away. This means you'll be finishing off your first app or building and remote-controlling your own robot much faster than you can believe. Get a thorough grounding in the language basics Learn how the syntax is applied in high-profile industries Apply Python to projects in enterprise Find out how Python can get you into hot careers in AI, big data, and more Whether you're a newbie coder or just want to add Python to your magic box of tricks, this is the perfect, practical introduction—and one you'll return to as you grow your career.

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Beginning Programming with Python For Dummies - John Paul Mueller - 2018-02-13
The easy way to learn programming fundamentals with Python Python is a remarkably powerful and dynamic programming language that's used in a wide variety of application domains. Some of its key distinguishing features include a very clear, readable syntax, strong introspection capabilities, intuitive object orientation, and natural expression of procedural code. Plus, Python features full modularity, supporting hierarchical packages, exception-based error handling, and modules easily written in C, C++, Java, R, or .NET languages, such as C#. In addition, Python supports a number of coding styles that include: functional, imperative, object-oriented, and procedural. Due to its ease of use and flexibility, Python is constantly growing in popularity—and now you can wear your programming hat with pride and join the ranks of the pros with the help of this guide. Inside, expert author John Paul Mueller gives a complete step-by-step overview of all there is to know about Python. From performing common and advanced tasks, to collecting data, to interacting with package—this book covers it all! Use Python to create and run your first application Find out how to troubleshoot and fix errors Learn to work with Anaconda and use Magic Functions Benefit from completely updated and revised information since the last edition If you've never used Python or are new to programming in general, Beginning Programming with Python For Dummies is a helpful resource that will set you up for success.

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Java All-in-One For Dummies - Doug Lowe - 2017-04-18
Your one-stop guide to programming with Java If you've always wanted to program with Java but didn't know where to start, this will be the java-stained reference you'll turn to again and again. Fully updated for the JDK 9, this deep reference on the world's most popular programming language is the perfect starting point for building things with Java—and an invaluable ongoing reference as you continue to deepen your knowledge. Clocking in at over 900 pages, Java All-in-One For Dummies takes the intimidation out of learning Java and offers clear, step-by-step guidance on how to download and install Java tools; work with variables, numbers, expressions, statements, loops, methods, and exceptions; create applets, servlets, and JavaServer pages; handle and organize data; and so much more. Focuses on the vital information that enables you to get up and running quickly with Java Provides details on the new features of JDK 9 Shows you how to create simple Swing programs Includes design tips on layout, buttons, and labels Everything you need to know to program with Java is included in this practical, easy-to-use guide!

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Beginning Programming with Java For Dummies - Barry Burd - 2017-07-24
Learn to speak the Java language like the pros Are you new to programming and have decided that Java is your language of choice? Are you a wanna-be programmer looking to learn the hottest lingo around? Look no further! Beginning Programming with Java For Dummies, 5th Edition is the easy-to-follow guide you'll want to keep in your back pocket as you work your way toward Java mastery! In plain English, it quickly and easily shows you what goes into creating a program, how to put the pieces together, ways to deal with standard programming challenges, and so much more. Whether you're just tooling around or embarking on a career, this is the ideal resource you'll turn to again and again as you perfect your understanding of the nuances of this popular programming language. Packed with tons of step-by-step instruction, this is the only guide you need to start programming with Java like a pro. Updated for Java 9, learn the language with samples and the Java toolkit Familiarize yourself with decisions, conditions, statements, and information overload Differentiate between loops and arrays, objects and classes, methods, and variables Find links to additional resources Once you discover the joys of Java programming, you might just find you're hooked. Sound like fun? Here's the place to start.

JavaScript and AJAX For Dummies - Andy Harris - 2009-12-02
Provides information on creating interactive Web experiences and sites using JavaScript and Ajax.

HTML For Dummies - Ed Tittel - 1997
New Web authoring tools such as Claris Home Page, Microsoft FrontPage, and Adobe PageMill almost take care of all the HTML markup needed to build great-looking Web pages. Fortunately or unfortunately, depending on how you look at it, the spirit of innovation rages on at companies like Netscape and Microsoft -- and stays well-ahead of even the best Web authoring tools. That's why it pays to have the completely updated HTML For Dummies, 3rd Edition, on hand so that you peer under the hood of your Web pages to add Netscape Navigator and Internet Explorer enhancements, JavaScript, ActiveX, and Java applets that heighten the functionality and style of your whole Web site. Plus, Web pros Ed Tittel and Steven N. James share their savvy advice on when and when not to use nonstandard HTML tags, including how to accommodate visitors using early, less capable browsers, and how to organize a large Web site so that it makes sense to you and your visitors. Best of all, HTML For Dummies, Third Edition, includes a bonus disk containing HTML templates, software, and other terrific resources to help you build great Web pages fast.

HTML5 Canvas For Dummies - Don Cowan - 2012-12-05

Eloquent JavaScript - Marijn Haverbeke - 2011-01-15
JavaScript is at the heart of almost every modern Web application, whether it's Google Apps, Twitter, or the newest browser-based game. Though it's simple for beginners to pick up and play with, JavaScript is not a toy—it's a flexible and complex language that can be used to build full-scale applications. Eloquent JavaScript dives into this flourishing language and teaches you to write code that's beautiful and effective. By immersing you in example code and encouraging experimentation right from the start, the author quickly gives you the tools you need to build your own programs. As you follow along with examples like an artificial life simulation and a version of the classic game Sokoban, you'll learn to: –Understand the essential elements of programming: syntax, control, and data –Use object-oriented and functional programming techniques to organize and clarify your programs –Script the browser and make basic Web applications –Work with tools like regular expressions and XMLHttpRequest objects And since programming is an art that's best learned by doing, all example code is available online in an interactive sandbox for you to experiment with. With Eloquent JavaScript as your guide, you can tweak, expand, and modify the author's code, or throw it away and build your own creations from scratch. Before you know it, you'll be fluent in the language of the Web.

JavaScript for Absolute Beginners - Terry McNavage - 2011-08-23
If you are new to both JavaScript and programming, this hands-on book is for you. Rather than staring blankly at gobbledygook, you'll explore JavaScript by entering and running hundreds of code samples in Firebug, a free JavaScript debugger. Then in the last two chapters, you'll leave the safety of Firebug and hand-code an uber cool JavaScript application in your preferred text editor. Written in a friendly, engaging narrative style, this innovative JavaScript tutorial covers the following essentials: Core JavaScript syntax, such as value types, operators, expressions, and statements provided by ECMAScript. Features for manipulating XHTML, CSS, and events provided by DOM. Object-oriented JavaScript, including prototypal and classical inheritance, deep copy, and mixins. Closure, lazy loading, advance conditional loading, chaining, currying, memoization, modules, callbacks, recursion, and other powerful function techniques. Encoding data with JSON or XML. Remote scripting with JSON-P or XMLHttpRequest Drag-and-drop, animated scrollers, skin swappers, and other cool behaviors. Optimizations to ensure your scripts run snappy. Formatting and naming conventions to prevent you from looking like a greenhorn. New ECMAScript 5, DOM 3, and HTML 5 features such as Object.create(), Function.prototype.bind(), strict mode, querySelector(), querySelectorAll(), and getElementsByClassName(). As you can see, due to its fresh approach, this book is by no means watered down. Therefore, over the course of your journey, you will go from JavaScript beginner to wizard, acquiring the skills recruiters desire.

HTML, XHTML and CSS For Dummies - Ed Tittel - 2008-08-25
Now featuring more than 250 color illustrations throughout, this perennially popular guide is a must for novices who want to work with HTML or XHTML, which continue to be the foundation for any Web site The new edition features nearly 50 percent new and updated content, including expanded coverage of CSS and scripting, new coverage of syndication and podcasting, and new sample HTML projects, including a personal Web page, an eBay auction page, a company Web site, and an online product catalog The companion Web site features an eight-page expanded Cheat Sheet with ready-reference information on commands, syntax, colors, CSS elements, and more Covers planning a Web site, formatting Web pages, using CSS, getting creative with colors and fonts, managing layouts, and integrating scripts

HTML5 and CSS3 For Dummies - David Karlins - 2013-11-14
Learn to create powerful and unique websites with HTML5 andCSS3 HTML5 and CSS3 have ushered in an entirely new era in webdevelopment and web design. This easy-to-understand full-colorguide presents the elements of design and development as equal;therefore, both designers and developers will benefit from learninghow to leverage the power behind HTML5 and CSS3. The two-pagespreads and helpful insight show you how to use HTML5 and CSS3 inconjunction in order to create websites that possess both powerfulfunction and beautiful design. Incorporates all the trademark elements of the ForDummies series writing style - approachable, friendly,reliable, and functional - to assist you in gaining a solidfoundation of the basics Fills the void for both developers and designers who arelooking to merge the power and function of HTML5 and CSS3 Features a website with code and templates HTML5 and CSS3 For Dummies covers what you need to knowto use HTML5 and CSS3, without weighing you down in unnecessaryinformation.

Writing Computer Code - Chris Minnick - 2016-06-27
A technology book for kids! Learning how to code can be like learning a foreign language.This book serves as an excellent guide to help you start writing in the odd-looking languages that make the web work. Follow simple steps as you work with real code to build your own web robots. Create your robot—write code that builds your robot's body and structure Give your bot some style—add code lines that customize your robot's color and shape Get your robot moving—finish off your robot with code that teaches it how to dance Technology Requirements: Hardware – PC or tablet with Internet connection running Windows 7 or higher or Mac with Internet connection running Mac OS X 10.7 or higher Software – Web browser to access JSFiddle.net: Google Chrome™, Mozilla Firefox, Apple Safari, Microsoft Edge, or Microsoft Internet Explorer version 9.0 or higher

Programming Interviews For Dummies - John Sonmez - 2019-09-11
Get ready for interview success Programming jobs are on the rise, and the field is predicted to keep growing, fast. Landing one of these lucrative and rewarding jobs requires more than just being a good programmer. Programming Interviews For Dummies explains the skills and knowledge you need to ace the programming interview. Interviews for software development jobs and other programming positions are unique. Not only must candidates demonstrate technical savvy, they must also show that they're equipped to be a productive member of programming teams and ready to start solving problems from day one. This book demystifies both sides of the process, offering tips and techniques to help candidates and interviewers alike. Prepare for the most common interview questions Understand what employers are looking for Develop the skills to impress non-technical interviewers Learn how to assess candidates for programming roles Prove that you (or your new hires) can be productive from day one Programming Interviews For Dummies gives readers a clear view of both sides of the process, so prospective coders and interviewers alike will learn to ace the interview.

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jQuery For Dummies - Lynn Beighley - 2010-05-11
Learn how jQuery can make your Web page or blog stand out from the crowd! jQuery is free, open source software that allows you to extend and customize Joomla!, Drupal, AJAX, and WordPress via plug-ins. Assuming no previous programming experience, Lynn Beighley takes you through the basics of jQuery from the very start. You'll discover how the jQuery library separates itself from other JavaScript libraries through its ease of use, compactness, and friendliness if you're a beginner programmer. Written in the easy-to-understand style of the For Dummies brand, this book demonstrates how you can add unique and exciting interactivity to a Web site or WordPress blog, including photo browsers, menus, tab-based navigation, sliding sidepanels, slideshows, transition effects, fade effects, Twitter feeds, and much, much more! Walks you through the capabilities of jQuery, the number one open source JavaScript library that enables you to provide interactivity on a Web site or blog Helps you understand DOM (Document Object Model) scripting, applying CSS classes via JQuery, and adding in special effects and jQuery plug-ins to your site Shows you how to create dazzling special effects on your site, including fades, slide shows, sliding panels, tabbed navigation, and more Explains how to add customized Twitter feeds, RSS feeds to aggregate content on your site, or add a photo browser to a site or blog Introduces ways to create jQuery plug-ins for WordPress, Drupal, and more If you have queries about how you can make your blog or Web site stand apart from the crowd, jQuery For Dummies is the book for you!

Javascript for Beginners - Mark Lassoff - 2013
"Easy-to-follow guide for those new to Javascript programming; Tons of code samples and screenshots; Engaging lab activities and questions for review; Answer key and lab solutions"--Cover.

Java For Dummies - Barry A. Burd - 2011-03-03
Start building powerful programs with Java 6—fast! Get an overview of Java 6 and begin building your own programs Even if you're new to Java programming—or to programming in general—you can get up and running on this wildly popular language in a hurry. This book makes it easy! From how to install and run Java to understanding classes and objects and juggling values with arrays and collections, you will get up to speed on the new features of Java 6 in no time. Discover how to Use object-oriented programming Work with the changes in Java 6 and JDK 6 Save time by reusing code Mix Java and Javascript with the new scripting tools Troubleshoot code problems and fix bugs All on the bonus CD-ROM Custom build of JCreator and all the code files used in the book Bonus chapters not included in the book Trial version of Jindent, WinOne, and NetCaptor freeware System Requirements: For details and complete system requirements, see the CD-ROM appendix. Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

JavaScript: The Definitive Guide - David Flanagan - 2020-05-14
For web developers and other programmers interested in using JavaScript, this bestselling book provides the most comprehensive JavaScript material on the market. The seventh edition represents a significant update, with new information for ECMAScript 2020, and new chapters on language-specific features. JavaScript: The Definitive Guide is ideal for experienced programmers who want to learn the programming language of the web, and for current JavaScript programmers who want to master it.

Speaking JavaScript - Axel Rauschmayer - 2014-02-25
Like it or not, JavaScript is everywhere these days—from browser to server to mobile—and now you, too, need to learn the language or dive deeper than you have. This concise book guides you into and through JavaScript, written by a veteran programmer who once found himself in the same position. Speaking JavaScript helps you approach the language with four standalone sections. First, a quick-start guide teaches you just enough of the language to help you be productive right away. More experienced JavaScript programmers will find a complete and easy-to-read reference that covers each language feature in depth. Complete contents include: JavaScript quick start: Familiar with object-oriented programming? This part helps you learn JavaScript quickly and properly. JavaScript in depth: Learn details of ECMAScript 5, from syntax, variables, functions, and object-oriented programming to regular expressions and JSON with lots of examples. Pick a topic and jump in. Background: Understand JavaScript's history and its relationship with other programming languages. Tips, tools, and libraries: Survey existing style guides, best practices, advanced techniques, module systems, package managers, build tools, and learning resources.

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PHP and MySQL For Dummies - Janet Valade - 2009-12-09
Here's what Web designers need to know to create dynamic, database-driven Web sites To be on the cutting edge, Web sites need to serve up HTML, CSS, and products specific to the needs of different customers using different browsers. An effective e-commerce site gathers information about users and provides information they need to get the desired result. PHP scripting language with a MySQL back-end database offers an effective way to design sites that meet these requirements. This full updated 4th Edition of PHP & MySQL For Dummies gets you quickly up to speed, even if your experience is limited. Explains the easy way to install and set up PHP and MySQL using XAMPP, so it works the same on Linux, Mac, and Windows Shows you how to secure files on a Web host and how to write secure code Packed with useful and understandable code examples for Web site creators who are not professional programmers Fully updated to ensure your code will be compliant based on PHP 5.3 and MySQL 5.1.31 Provides clear, accurate code examples PHP & MySQL For Dummies, 4th Edition provides what you need to know to create sites that get results. Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

HTML5 Game Development For Dummies - Andy Harris - 2013-04-08
Create games with graphics that pop for the web and mobile devices! HTML5 is the tool game developers and designers have been eagerly awaiting. It simplifies the job of creating graphically rich, interactive games for the Internet and mobile devices, and this easy-to-use guide simplifies the learning curve. Illustrated in full color, the book takes you step by step through the basics of HTML5 and how to use it to build interactive games with 2D graphics, video, database capability, and plenty of action. Learn to create sports and adventure games, pong games, board games, and more, for both mobile devices and the standard web. Learn to use the new HTML5 technology that makes it easier to create games with lots of action, colorful 2D graphics, and interactivity--for both the web and mobile devices Test and debug your games before deploying them Take advantage of how HTML5 allows for SQL-like data storage, which is especially valuable if you're not well versed in database management Explore creating games suitable for community activity and powerful, profitable games that require large amounts of data Whether you want to build games as a fun hobby or hope to launch a new career, this full-color guide covers everything you need to know to make the most of HTML5 for game design.

Coding For Kids For Dummies - Camille McCue, Ph.D - 2019-04-30
A guide for kids who want to learn coding Coding is quickly becoming an essential academic skill, right up there with reading, writing, and arithmetic. This book is an ideal way for young learners ages 8-13 who want more coding knowledge than you can learn in an hour, a day, or a week. Written by a classroom instructor with over a decade of experience teaching technology skills to kids as young as five, this book teaches the steps and logic needed to write code, solve problems, and create fun games and animations using projects based in Scratch and JavaScript. This 2nd Edition is fully updated to no longer require any limited-time software downloads to complete the projects. Learn the unique logic behind writing computer code Use simple coding tools ideal for teaching kids and beginners Build games and animations you can show off to friends Add motion and interactivity to your projects Whether you're a kid ready to make fun things using technology or a parent, teacher, or mentor looking to introduce coding in an eager child's life, this fun book makes getting started with coding fun and easy!

Scratch For Kids For Dummies - Derek Breen - 2015-05-04
Scratch is a fast, fun, and easy way to get started in computer science Do you want to make cool games, impressive animations, and become an all-around Scratch super star? You've come to the right place! Packed with full-color photos and easy-to-follow instructions, Scratch For Kids For Dummies makes it easy to get started—even if you've never attempted computer programming or coding. Inside, you'll find out how to design and develop your own games, create amazing animations, interact with the online Scratch community, and much more! There's no doubting that Scratch is fun, but it also helps you learn to think creatively, reason symmetrically, and work collaboratively—essential skills for life in the 21st century. Best of all, the software is completely free and runs right in your web browser! With the help of this down-to-earth and friendly guide, you'll quickly discover how to choose from a library of characters, backgrounds, and props, draw your own options, and open another user's project, modify it, and publish it online—all with the click of a button. Create games, stories, and animations Learn programming Share your projects with the Scratch community Participate in the Scratch forums If you're looking to make the most of MIT's Scratch software but don't quite know where to start, everything you need to try your hand at this popular multimedia programming tool is right here. So what are you waiting for?

Python for Kids - Jason Briggs - 2012-12-12

Python is a powerful, expressive programming language that's easy to learn and fun to use! But books about learning to program in Python can be kind of dull, gray, and boring, and that's no fun for anyone. Python for Kids brings Python to life and brings you (and your parents) into the world of programming. The ever-patient Jason R. Briggs will guide you through the basics as you experiment with unique (and often hilarious) example programs that feature ravenous monsters, secret agents, thieving ravens, and more. New terms are defined; code is colored, dissected, and explained; and quirky, full-color illustrations keep things on the lighter side. Chapters end with programming puzzles designed to stretch your brain and strengthen your understanding. By the end of the book you'll have programmed two complete games: a clone of the famous Pong and "Mr. Stick Man Races for the Exit"—a platform game with jumps, animation, and much more. As you strike out on your programming adventure, you'll learn how to: –Use fundamental data structures like lists, tuples, and maps –Organize and reuse your code with functions and modules –Use control structures like loops and conditional statements –Draw shapes and patterns with Python's turtle module –Create games, animations, and other graphical wonders with tkinter Why should serious adults have all the fun? Python for Kids is your ticket into the amazing world of computer programming. For kids ages 10+ (and their parents) The code in this book runs on almost anything: Windows, Mac, Linux, even an OLPC laptop or Raspberry Pi!

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Learn JavaScript Quickly - Code Quickly - 2020-06-08
Do you want to develop a skill that will ensure you never go jobless again? Have you always wanted to learn how to program but could never afford those ridiculously expensive courses? Developers and programmers are amongst the highest paid professions in the world, and according to the US Bureau of Labor Statistics, the number of jobs for software and app developers will increase by a shocking 24% in the next few years. In 2019, the tech industry posted 4.6 million job openings in the US job market, and their direct economic output was estimated at 1.9 trillion dollars. There's no doubt that the IT industry is the future, and software, web, and app developers are and will be the most coveted professionals for many years to come. But here's the shock you may not have seen coming: the IT industry has a backdoor-- you only need to know how to open it in order to jump straight on that cash wagon. The key to that door is JavaScript, a programming language that has withstood the test of time and has become one of the most used languages. You might have heard about some of the companies that use JavaScript: Netflix, Google, Microsoft, eBay, Facebook, Uber, PayPal The list goes on and on. Being proficient in JavaScript will basically ensure that you never run out of job options. As with pursuing any new concept, learning how to program can be intimidating, especially for beginners. Even though JavaScript is incredibly beginner-friendly, it's still complex enough for you to need a guide to lead you through the process of mastering it.

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Almost Anorexic - Jennifer J Thomas - 2013-07-01
Determine if your eating behaviors are a problem, develop strategies to change unhealthy patterns, and learn when and how to get professional help when needed with this practical, engaging guide to taking care of yourself when you are not a full-blown anorexic. Millions of men and women struggle with disordered eating. Some stand at the mirror wondering how they can face the day when they look so fat. Others binge, purge, or exercise compulsively. Many skip meals, go on diet after diet, or cut out entire food groups. Still, they are never thin enough.While only 1 in 200 adults will struggle with full-blown anorexia nervosa, at least 1 in 20 (including 1 in 10 teen girls) will exhibit key symptoms of one or more of the officially recognized DSM eating disorders--anorexia nervosa, bulimia nervosa, and binge eating disorder. Many suffer from the effects but never address the issue because they don't fully meet the diagnostic criteria. If this is the case for you, then you may be "almost anorexic." Drawing on case studies and the latest research, Almost Anorexic combines a psychologist's clinical experience with a patient's personal recovery story to help readers understand and overcome almost anorexia.Almost Anorexic will give you the skills to:Understand the symptoms of almost anorexic;Determine if your (or your loved one's) relationship with food is a problem;Gain insight on how to intervene with a loved one;Discover scientifically proven strategies to change unhealthy eating patterns;Learn when and how to get professional help when it's needed.

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Sams Teach Yourself HTML, CSS, and JavaScript All in One - Julie C. Meloni - 2011-11-21
Sams Teach Yourself HTML, CSS and JavaScript All in One The all-in-one HTML, CSS and JavaScript beginner's guide: covering the three most important languages for web development. Covers everything beginners need to know about the HTML and CSS standards and today's JavaScript and Ajax libraries - all in one book, for the first time Integrated, well-organized coverage expertly shows how to use all these key technologies together Short, simple lessons teach hands-on skills readers can apply immediately By best-selling author Julie Meloni Mastering HTML, CSS, and JavaScript is vital for any beginning web developer - and the importance of these technologies is growing as web development moves away from proprietary alternatives such as Flash. Sams Teach Yourself HTML, CSS, and JavaScript All in One brings together everything beginners need to build powerful web applications with the HTML and CSS standards and the latest JavaScript and Ajax libraries. With this book, beginners can get all the modern web development knowledge you need from one expert source. Bestselling author Julie Meloni (Sams Teach Yourself PHP, MySQL and Apache All in One) teaches simply and clearly, through brief, hands-on lessons focused on knowledge you can apply immediately. Meloni covers all the building blocks of practical web design and development, integrating new techniques and features into every chapter. Each lesson builds on what's come before, showing you exactly how to use HTML, CSS, and JavaScript together to create great web sites.

Sams Teach Yourself HTML, CSS, and JavaScript All in One - Julie C. Meloni - 2011-11-21
Sams Teach Yourself HTML, CSS and JavaScript All in One The all-in-one HTML, CSS and JavaScript beginner's guide: covering the three most important languages for web development. Covers everything beginners need to know about the HTML and CSS standards and today's JavaScript and Ajax libraries - all in one book, for the first time Integrated, well-organized coverage expertly shows how to use all these key technologies together Short, simple lessons teach hands-on skills readers can apply immediately By best-selling author Julie Meloni Mastering HTML, CSS, and JavaScript is vital for any beginning web developer - and the importance of these technologies is growing as web development moves away from proprietary alternatives such as Flash. Sams Teach Yourself HTML, CSS, and JavaScript All in One brings together everything beginners need to build powerful web applications with the HTML and CSS standards and the latest JavaScript and Ajax libraries. With this book, beginners can get all the modern web development knowledge you need from one expert source. Bestselling author Julie Meloni (Sams Teach Yourself PHP, MySQL and Apache All in One) teaches simply and clearly, through brief, hands-on lessons focused on knowledge you can apply immediately. Meloni covers all the building blocks of practical web design and development, integrating new techniques and features into every chapter. Each lesson builds on what's come before, showing you exactly how to use HTML, CSS, and JavaScript together to create great web sites.